





Reflection

Prototype evaluation



Reflection

 Reflection refers to thinking about personal experiences and trying to understand one's own actions

 This time, we present the prototypes to the rest of the group, collect feedback and try to find suggestions for improvements



1. Add new ideas to prototypes

- 2. Present the protypes to the class
- 3. Evaluate the prototypes of other groups

For these tasks, you need:

- Three different coloured post-it notes and pens
- Each group's drawing of their prototype

Tasks



1. Add new ideas to prototypes

- After the whole project, how would you change your app idea?
- Could it be improved somehow?
- What would you add? What would you remove?
- Write the ideas on a post-it note
- Glue the notes on top of your prototype poster





2. Present the prototype to the class

 Briefly explain your original idea to the class

 Also tell about new ideas that have come after making the prototype





3. Evaluation of prototypes

 Write your comments on post it notes and stick the notes on the poster of the group to which the comment applies.

- What is good about the other group's idea?
- What else would you add to the other group's idea?



